

How do you defeat an enemy made of pure thought? That is a question discussed in more than one DC comic this week. In *The Multiversity*, Grant Morrison, never shy of tackling esoteric and psychological topics, postulates foes that are literally the embodiments of evil ideas. The authors of *The New 52: Futures End* aren't prepared to go quite that far. However, in *Braniac* and *Brother Eye* they do provide villains whose intelligence is artificial, at least in so far as we understand the distinction between natural and artificial, and untethered to individual physical manifestations. Indeed, these evil mentalities seem to be largely unconfined to particular points in time and space. In this penultimate issue of *Futures End*, Tim Drake, the newly minted *Batman Beyond*, must travel back in time to the notional present to confront *Brother Eye* and prevent its reign of terror, in other words he must end the future. To accomplish this, he uses the weapon that decades of science-fiction writers have honed in their stories for the purpose of battling artificial minds - destructive logic. Actually, the reasoning that *Batman Beyond* uses to defeat *Brother Eye* is not the standard mental paradox causing a breakdown of inflexible neural circuits. Rather, in a refreshing twist, he simply appeals to *Brother Eye's* common sense. Revealing the shape of the future to the intelligence, he points out that this goes against *Brother Eye's* purpose to protect humanity. The intelligence agrees, and proceeds to destroy itself, first revealing its remarkable powers by hurling Tim Drake back into the future once again. The suicide of *Brother Eye* neatly sets the stage for the upcoming *Convergence* event by preventing the timeline of *Futures End* in which a signal from the *Brother Eye* satellite guides the refugee fleet from Earth 2 to Earth 0 with the forces of *Darkseid* hot on their heels. With *Brother Eye* destroyed, no signal will be sent, and the refugees will find their way to *Telos*, the planet that is a villain. The end of *Brother Eye* also sets the stage for the new *Batman Beyond* series recently announced by DC. *Terry McGinnis* is dead, and Tim Drake's original timeline is destroyed. But he still longs to return to his love, *Madison Payne*. This setup is not as effective as that for *Convergence*. Perhaps it is nitpicking, but Tim is still a cypher. We do not understand his history or his motivations. What exactly led him to leave the life of the hero? What led to his bitterness toward *Bruce Wayne*, an antipathy that seems to be festering still? What are his relationships with the other heroes of this world? Probably, all of these subjects are meant to be explored in the new series to come. But as of now, Tim feels slightly unreal, for all of the genuine skill that has gone into writing his scenes in the series he stands against a blank background, a portrait not yet finished because it does not yet have a context to give it meaning. The post *The New 52: Futures End #47* appeared first on *Weekly Comic Book Review*.

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