

I'll be honest, this is one of those films that seem so epic in scope and story that I just can't wait to see. Talking to Geoff Boucher of LA Times' Hero Complex, director Andrew Stanton (Finding Nemo, WALL-E) shared more info on the overall process of making this big screen adaptation, what were some of the films he watched before doing this, and more. Plus, new concept art has been revealed showing us design of the constructs in the film. It is a very long interview, so for much more just follow the link at the bottom of the page. Stanton worked very long on this project, and now they are in post-production stages, preparing for the 2012 release date: We've cut the movie together and started the whole visual effects animation process last summer and then we did a month of re-shoots in L.A. in April, and now it's just a

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