

Jerome Chen, an Academy Award-nominated VFX supervisor who has been with Imageworks since its founding 20 years ago, had this to say about bringing the villain to life on the big screen with the use of visual effects. "He's such an iconic villain from the comic books. And there have been so many variations - our departure point started with a beautiful sculpt done at Legacy. Our Lizard was almost nine feet tall, muscular and powerful, with a sweeping tail. The face is humanoid, which was important to provide us with a connection to the human Dr. Connors, as performed by Rhys Ifans." "Marc wanted the Lizard's skin to have loose folds – like a Komodo Dragon – but still feel the power of the muscles moving beneath them," he said about the work which went into adding the incredible detail to the look of the Lizard. "I was taught that the

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