

Despite reshoots, rumoured production troubles, and an altered ending, Rogue One: A Star Wars Story triumphed upon its arrival in theatres, due in no small part to the work of its editors. Tony Gilroy, who is credited as one of Rogue One's three editors, was brought in well after principal production concluded, and had a hand in crafting the film's explosive third act on the planet Scarif. Gilroy has previously (and deliberately) remained quiet on how the original story was supposed to play out, a silence he continued to hold in an interview with i09, though he did open up about his satisfaction with the final product. "The emotional jump that you're making was very well thought out," he said. "I was very happy with how we moved people first with the poignancy of the death, then the amazing action sequence which you aren't expecting and then seeing Leia for a moment knowing that, like 20 minutes later, the first movie is going to start.

**Read more:** [https://www.comicbookmovie.com/sci-fi/star\\_wars/john-gilroy-discusses-his-experience-editing-rogue-one-a-star-a148117](https://www.comicbookmovie.com/sci-fi/star_wars/john-gilroy-discusses-his-experience-editing-rogue-one-a-star-a148117)