

After being shown the previously released trailer for the Green Lantern: Rise of the Manhunters video game and animated movie, Green Lantern: Emerald Knights (review to follow here on CBM tomorrow) those of us in attendance were lucky enough to see the footage which was shown at WonderCon a couple of weeks ago. Rather than describe the whole thing again, I thought it would be best to instead share my thoughts on the footage, especially as it contained what appeared to be even better CGI than the four minute trailer we saw last Saturday. Now, about that improved CGI. It would appear that Warner Bros. have continued to work on it since the above mentioned trailer was released. This was perhaps most noticeable with Hal's mask, possibly one of the most criticized aspects of the pictures and footage released so far. Rather than looking as if it's floating on top of Ryan

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