

If you grew up playing Dungeons and Dragons or enjoy reading the likes of Tolkien, Jordan or Howard then you're definitely familiar with the overarching plot of MTV's The Shannara Chronicles. Though the TV series glosses over this detail, Shannara is set in a far-flung future where thousands of years after a nuclear war, the resulting radiation led to humanity mutating into several new species that became known as elves, orcs, dwarves and trolls - your typical fantasy sub-classes. The nuclear fallout also led to the creation of new agriculture, earth minerals and the rise of magic and mysticism. It's an interesting twist on the traditional approach taken in most high fantasy tales where the audience is reading or watching a world set in the distant past. Sadly, the MTV series gives this twist away fairly early on, whereas the novels save the revelation for the finale. In this post-apocalyptic future, the Earth has been divided into what's known as The Four

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