

TOTAL RECALL HUD + GUI REEL / ASH THORP TOTAL RECALL HUD + GUI REEL / ASH THORP from Ash Thorp on Vimeo. In mid January of 2012 I was introduced to the very talented Patrick Tatopoulous who brought me on board as a freelance designer to build and develop graphics and user interface technology for the world of Total Recall. It was an amazing opportunity that I knew I couldn't pass up seeing as the original was a childhood favorite of mine. I soon discovered just how vast the world Len Wiseman and his team had built and knew right away I had lots of work ahead of myself. My total contribution on the project lasted about 5 months, it was an intense amount of work to be done about 200 shots in total made it to the final print of the film. The reel above is a portion of the graphical

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