

Now this is amazing. Today at PAX, Hideo Kojima has finally revealed something fans have been waiting for: Metal Gear Solid: Ground Zeroes. The upcoming video game is described as an open-world prologue to Metal Gear Solid 5. So to make it clear, this is not MGS5. As far as the story goes, details are kept under wraps, but we do know that Snake is a part of it. The footage below is incredible, and according to Play Station Blog, "The demo begins with an in-engine, real-time cinematic set in a rain-drenched prison camp, and ably shows off FOX Engine's advanced shader, lighting, and particle effects." Check it out: Here are some more details thanks to Play Station Blog: "Kojima pointed out nearby APCs and helicopters, confirming that Snake can commandeer and pilot them if he so desired. As if to prove the point, Snake hopped into a Jeep to gain access, evading a

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