

Marvel has today revealed the first official trailer, details and artwork for The Amazing Spider-Man video game, a tie-in which will serve as an epilogue occurring after the events of the movie. The game will also see the return of free-roaming web-slinging as well as improvements to the navigation and combat systems in a storyline which will see the hero, "protecting Manhattan from a variety of criminals." Beenox are developing the game which features an original narrative from Spartacus: Gods of the Arena writer Seamus Kevin Fahey. Also mentioned is the game's new "Web Rush Mechanic" which will allow players to pull off never before seen moves in battles which apparently take place above AND below the streets of Manhattan. Below is the VGA teaser trailer, official concept art and the updated website design. The full trailer for The Amazing Spider-Man will air during Spike TV's Video Game Awards on Saturday, December

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