

Batman: Arkham City is a 2011 action-adventure video game developed by Rocksteady Studios. It is the sequel to the 2009 award winning video game Batman: Arkham Asylum, based on the DC Comics superhero Batman. The game was released by Warner Bros. Interactive Entertainment for the PlayStation 3, Xbox 360 and Microsoft Windows. The game was officially announced during the 2009 Spike Video Game Awards and was released worldwide for consoles, beginning in North America on October 18, 2011, with the Microsoft Windows version following on November 22, 2011. A Wii U version is set to be released in 2012. A spin-off iOS game, Batman: Arkham City Lockdown, was developed by NetherRealm Studios and released on December 7, 2011. Arkham City was scripted by veteran comic book author Paul Dini, who also scripted Arkham Asylum. It features a main plot and side-missions that develop their own sub-plots. The main storyline revolves around

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