

Way back when George Miller was set to make his version of a Justice League movie game studio Double Helix was set to make a video game adaptation for the film. Once the game got canceled Warner Brothers decided to let them continue on with the project until they ultimately scrapped it. The people over at Shogun Gamer have come across some new images from the game that we uploaded by artist Jonathan Gwyn who served as the lead artist on the game. Check the images out below. The game was set to be a third person brawler type game, similar to what we saw with the Green Lantern game. No word on what the story would have been had they went through with the game but based on the screen shot it looks like The Flash's rouge gallery would have been involved some how. The Justice League Mortal film would have starred

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