

Kotaku sat down with DC Entertainment's Chief Creative Officer Geoff Johns to talk about the translation of DC Comics superheros in the video game medium. The Batman Arkham franchise is the obvious main success for DC, and Johns praises Rocksteady and their passion for Batman as to why the games are so good, "Rocksteady has a real passion for Batman, and I think that's why they make a great game." With the success of Batman most people have been asking when is it Superman's turn to get a run in a video games series. Johns says its easier said than done, but they have looked in to it. The problem lies with what does Superman do during the course of a video game."We talk about it a lot, about how flipping up robots for four hours would get old," He said. They have talked about doing a video game based off

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