

Killer Film: You spoke a lot about tone for Cowboys & Aliens, is that the similar approach you guys are applying to Tomb Raider? Mark Fergus: Yeah, that's the thing now days with projects like these. It has to be a thrill ride, with a strong character. We really love to write like that. Why does Iron Man work better than others? Because the adventure and romance were pushed in a different direction. So with Tomb Raider, we want to do that. We wanted to start fresh to see her character's beginnings. I liked the games, I liked the movies, but we really wanted to give Lara Croft that Iron Man/Batman Begins treatment. It's a good franchise, and we want to bring it to some new crazy place. She's a cool movie character, and we just have to believe in her character and not wink at it, just play it straight. Killer Film:

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